Senior Projects

Spring 2016

**Individual** Weekly Report

NAME: \_\_Khoa Tran\_\_\_\_ TEAM: \_SP16-Online Card Game Simulator\_\_

Period covered by this report: From Feb 24 to March 1

**Describe briefly this week’s activities (if any) and estimate the amount of time devoted to each one. MAKE SURE YOU SAVE A COPY OF EACH REPORT.**

1. Research Activities \_\_\_\_2\_\_\_\_ Hours

(e.g., investigating API for xyz, searching the web for abc., …)

**Explain:**

Design document research and planning

2. Out of class time meeting(s) \_\_\_\_3\_\_\_\_ Hours

**Explain:**

Skype on Friday to divide jobs and design document

3. Documentation Activities \_\_\_\_1\_\_\_ Hours (other than code documentation)

(e.g., producing requirements document, test plan documentation, project related presentation, etc.)

**Explain:**

Work on design document

4. Design Activities \_\_\_\_\_2 \_\_\_\_\_ Hours

(e.g. Producing System Architecture/Design, etc.)

**Explain:**

Design document and PowerPoint

5. Coding Activities (including code documentation) \_\_\_\_\_5\_\_\_\_ Hours

**Explain:**

Works on resizable screen and resolution

6. Testing Activities \_\_\_\_\_\_1\_\_\_\_\_\_ Hours

**Explain:**

Testing the screen resolution

7. Other Project Related Activities \_\_\_\_\_\_1\_\_\_\_\_ Hours

**Explain:**

Still learning how to use the IDE on studio Gamemaker

8. Other Non-project Related Activities \_\_\_0\_\_\_\_ Hours

(e.g., reading for/preparing/**non-project related** in-class presentation/report)

**Explain:**

9. My project related planed activities for the coming week are:

Ethic documentation